MCA Structure Scheme of Instruction and Evaluation I-VI Semester of MCA Programme Choice Based Credit System 1st year MCA

Code No	Subject	Theory				Pı	ractical	
		Lecture Hrs/Week	Credit Theory	University Marks	Internal Evaluation	Hours/Week L/T	Credit Practical	Marks
	Semester – 1							
MCA	Problem	3	3	100	50	6	3	50
101	Solving and							
	Programming							
	Using C							
MCA	Computer	3	3	100	50	2	2	50
102	Organization							
	and							
	Architecture							
MCA	Business	3	3	100	50			
103	Information							
	System							
MCA	Computer	3	3	100	50			
104	Oriented							
	Numerical							
	Methods							
MCA	Engineering	3	3	100	50			
105	Economics	_				_		
MCA	Business	3	3	100	50	2	1	50
106	Communication	_	_			_		_
TOTA		18	18	600	300	10	06	150
TOTA	L Marks: 1050							
Total	Credits: 24							

Code No	Subject		Theory			Pr	actical	
		Lecture Hrs/Week	Credit Theory	University Marks	Internal Evaluation	Hours/Week L/T	Credit Practical	Marks
	Semester – 2							
MCA 201	Data Structure using C	3	3	100	50	06	2	50
MCA 202	Object Oriented Programming using C ++	3	3	100	50	2	2	50
MCA 203	Operating systems	3	3	100	50	2	2	50
MCA 204	Principles and Practice of Management	3	3	100	50			
MCA 205	Green IT	3	3	100	50			
MCA 206	Mathematical Computing	3-1	3	100	50			
TOTAL	-	19	18	600	300	10	06	150
TOTAL	. Marks: 1050							
Total (Credits: 24							

Code No	Subject		Theory			Pr	actical	
		Lecture Hrs/Week	Credit Theory	University Marks	Internal Evaluation	Hours/Week L/T	Credit Practical	Marks
	Semester – 3							
MCA 301	Design Analysis and Algorithms	3	3	100	50	2	2	50
MCA 302	Theory of Computation	3	3	100	50			
MCA 303	Computer Networks	3	3	100	50	2	2	50
MCA 304	Database Management Systems	3	3	100	50	2	2	50
MCA 305	Quantitative Techniques (OR & SM)	3	3	100	50			
MCA 306	Advance OS	3	3	100	50			
MCA 307	Minor Project					6	2	100
TOTAL	-	18	18	600	300	14	08	250
TOTAL	. Marks: 1150							
Total (Credits: 26							

Code No	Subject	Theory				Pr	actical	
110		Lecture Hrs/Week	Credit Theory	University Marks	Internal Evaluation	Hours/Week L/T	Credit Practical	Marks
	Semester – 4							
MCA	Programming with	3	3	100	50	2	2	50
401	Java							
MCA	Computer Graphics	3	3	100	50	2	1	50
402	and Multimedia							
MCA	Software	3	3	100	50	2	1	50
403	Engineering							
MCA	Compiler Design	3	3	100	50	2	1	50
404	and Language							
	Processor							
MCA	Personality and					6	2	150
405	Soft Skill							
	Development							
MCA	Elective I	3	3	100	50			
406								
MCA	Group					4	2	100
407	Discussion/Seminar							
TOTA	L	15	15	500	250	16	09	400
TOTA	L Marks: 1200							
Total	Credits: 24							

Code	Subject	Theory				Pr	actical	
No		Lecture Hrs/Week	Credit Theory	University Marks	Internal Evaluation	Hours/Week L/T	Credit Practical	Marks
	Semester – 5							
MCA	Artificial	3	3	100	50	2	1	50
501	Intelligence and							
	Expert System							
MCA	Object Oriented	3	3	100	50	2	1	50
502	Analysis and							
	Design with UML							
MCA	Internet	3	3	100	50	2	1	50
503	Technology and							
	Enterprise Java							
MCA	Elective II	3	3	100	50			
504								
MCA	Elective III	3	3	100	50			
505								
MCA	Elective IV (Open)	3	3	100	50			
506								
MCA	Professional Ethics	2-1	2	100	50			
507								
MCA	Minor In-house					6	3	150
508	Project and Viva							
MCA	Summer Internship					0	2	100
509	Evaluation							
TOTAI	L	21	20	700	350	12	08	700
TOTAL	L Marks: 1750							
Total	Credits: 28							

	Sixth Semester						
	Tr	Training cum Project			Evaluation Scheme		
Code	Course Name	Hours/week L/T	Credit Theory	Total Marks		Marks	
MCA 601	Industrial Training cum Project/ Entrepreneurship Training cum Project	30	20	1000	Evaluation by the Industry Evaluation by the Institute (Report & Institute Viva)	500	
Total		30	20	1000		1000	
Total N	1arks:1000						
Total C	redits:20						

Elective – I (Choose any one)

1. MCA 406A: Embedded System

2. MCA 406B: Data Mining and Analysis/ Data Mining Techniques

3. MCA 406C: Wireless Communication and Mobile Computing

4. MCA 406D: ERP and E-commerce

5. MCA 406E: PHP and My SQL

Elective – II (Choose any one)

1. MCA 504A: Cryptography and Cyber Law

2. MCA 504B: Business Analytics and Big Data

3. MCA 504C: Cloud Computing

4. MCA 504D: Information Security and Management

5. MCA 504E: **Dot Net Programming**

Elective – III (Choose any one)

1. MCA 505A: Distributed System/ Distributed technology

2. MCA 505B: Parallel Computing

3. MCA 505C: Soft Computing

4. MCA 505D: Foundations of Statistical Natural Processing(NLP)

5. MCA505E: Microprocessor and Assembly Level Language Programming

Elective – IV (Open - Choose any one)

1. MCA 506A: Mobile Application Development

2. MCA 506B: Software Testing

3. MCA 506C: Open Source Technology

4. MCA 506D: **E-Governance and Practice**

5. MCA506E: **Internet of Things**

6. MCA506F: Entrepreneurship Development

7. MCA507G: Marketing Management

8. MCA508H: Environmental Engineering

Note- Minimum Pass Mark from Industry Evaluation is 300 (i.e. 60%).

Distribution of Credit Semester wise:

Semester	Credit
First	24
Second	24
Third	26
Fourth	24
Fifth	28
Sixth	20
Total	14

Internal Evaluation Scheme

Assignment	05			
Surprise Test	05			
Quiz	10			
Class Test I & II	30			
Total	50			
Class Test Time(Hrs.): 1				

Pass Mark in Internal is 50% of total marks i.e. 25

External Evaluation Scheme

University Semester Examination of 3 Hours duration.

Pass mark will be 35% which means students have to score 35 out of 100.

Practical/Sessional Evaluation Scheme

Pass mark will be 50% which means students have to score 25 out of 50.

Evaluation Scheme

Daily Performance -10

Lab Record - 10

Lab Quiz - 05

Final Experiments & Viva – 25

Total=50

1st Semester MCA

MCA 101. PROBLEM SOLVING AND PROGRAMMING USING C

Module 1 (10 hours)

Introduction to Computers: Basic Organization of a Computer, Number System, Conversion. Programming Basics: Algorithm, Flowchart, Structured Programming Approach, Structure of a C Program, Compiling, Linking and Executing Programs.

C Language Fundamentals: Character Set, Key Words, Identifiers, Data Types, Variables and Constants, Operators, Expressions, Type Conversions, Statements, Managing Console Input and Output Operations.

Control Structures: Decision Making and Branching - If and Switch, Loop Structures - While, Do While and For, Unconditional Jumps - Continue, Break and Go To.

Module 2 (10 hours)

Arrays: Concept, Declaration and Manipulation of Arrays, One Dimensional, Multidimensional Array and their Applications.

Strings: Concept of Strings, String Handling Functions, Array of Strings.

Pointers: Pointer Variable and its Importance, Dereferencing, Pointer Arithmetic and Scale Factor, Pointers and Arrays, Pointer and Strings, Array of Pointers, Pointers to Pointers.

Functions: Designing Structured Programs, User Defined and Standard Functions, Formal and Actual Arguments, Function Prototype, Parameter Passing, Functions Returning Multiple Values, Functions Returning Pointers, Pointers to Functions, Nesting of Functions, Recursion, Passing Arrays to Functions.

Scope and Extent: Scope Rules, Storage Classes - Auto, Extern, Register and Static.

Module 3 (10 hours)

Structures, Unions and Enumerations: Declaration and Initialization of Structures, Structure as Function Parameters, Structure Pointers, Unions, Enumerations.

Module 4 (10 Hours)

File Input and Output: Defining, Opening a File and Closing a File, Input/output Operations in Files, Random Access to Files, Error Handling.

Command Line Arguments, Dynamic Memory Management, Pre-Processor Directives. Graphics using C programming.

Module 5 (6 Hours) (as per choice of faculty) Graphics using C.

Portion covered can be tested through Internal evaluation only not to be included in University examination)

Text Book:

- 1. PradipDey, ManasGhosh, "Programming in C", First Edition, OxfordUniversity Press, 2011.
- 2. E. Balagurusamy, "Programming in ANSI C", 4th edition, 2007, McGraw-Hill Publication, New Delhi.
- 3. Brian W. Kernighan, Dennis Ritchie, "The C Programming Language" (2nd Edition), 1988, Prentice Hall.
- 4. Yashavant P. Kanetkar. "Let Us C", BPB Publications, 2011.

Reference Books:

- 1. K.R. Venugopal, S.R. Prasad, "Mastering C", McGraw-Hill Education India.
- 2. Byron S Gottfried, "Programming with C", Schaum's Outlines, Second Edition, Tata McGrawHill,2006.
- 3. Anita Goel and Ajay Mittal, "Computer Fundamentals and Programming in C", Dorling Kindersley(India) Pvt. Ltd., Pearson Education in South Asia, 2011.

MCA 102 COMPUTER ORGANIZATIONS AND ARCHITECTURE

Module 1 (10 Hours)

Introduction: Basic architecture of computer, Functional units, Operational concepts, Bus structures, Von Neumann Concept.

Basic Processing: Instruction code, Instruction set, Instruction sequencing, Instruction Cycle & Execution Cycle, Instruction format, Addressing modes, Micro instruction, Data path and control path design, Micro programmed vs. Hardwired controlled unit, RISC vs. CISC.

Arithmetic: Design of ALU, Binary arithmetic, Addition and Subtraction of signed number, Multiplication of Positive number, Signed operand multiplication, Division, Floating point number representation and arithmetic.

Digital Electronics: Boolean algebra, Digital Logic, Truth Tables, K map, Number system, Flip - Flop

Module 2 (10 Hours)

Memory: Memory Hierarchy, RAM, ROM, Cache memory organization, Mapping techniques, Virtual memory, Memory Interleaving, Secondary Storage, Flash drives.

Module 3(10 Hours)

Input/output: Accessing I/O devices, I/O mapped I/O, Programmed I/O, Memory Mapped I/O, Interrupt Driven I/O, Standard I/O interfaces, Synchronous and Asynchronous Data transfer, DMA data transfer.

Introduction to Parallel processing: Flynn's Classification, Pipelining, Super Scalar processors, Array processing, vector processing.

Module 4 (10 Hours)

8085 Microprocessor and Assembly level Programming using 8085 microprocessor Module 5 (6 hours) (as per choice of faculty)

Portion covered can be tested through Internal evaluation only not to be included in University examination)

Text Books:

- 1. Mano.M. "Computer System and Architecture" (3rd Ed) (PHI).
- 2. Computer Architecture by Hwang and Briggs. (MGH).
- 3. Fundamentals of Computer Organisation by M V L N Raja Rao; Scitech publ.
- 4. Carl Hamacher, ZvonkoVranesic, SafwatZaky, "ComputerOrganization", 5th Edition, McGraw-Hill Education India

Reference Books:

- 1. William Stalling, "Computer Organization and Architecture", Pearson Education
- 2. J. P. Hayes, "Computer Architecture and Organization", MGH
- 3. A.S. Tananbaum, "Structured Computer Organization", Pearson Education

MCA 103 BUSINESS INFORMATION SYSTEM

This course will give a high level understanding of what information is, what business is and how information is key to successful execution of a business. It will help understanding the evolution of information system from a traditional way of dealing with information to a level how information is a business enabler. It also covers the tools and techniques deployed to expedite the information processing and controlled dissemination of information.

Module 1(10 Hours)

Introduction to Business Information System: What is information and what is Business. Why information System, perspectives of information system, contemporary approaches to information system, Learning to use information system- key management issues.

Module 2 (10 Hours)

Information System in the enterprise: Major types of information system, systems from a functional perspective, integrating functions and business processes, Management opportunities, Challenges and Solutions

Module 3 (10 Hours)

Information systems, organizations, management and strategy: Organizations and information systems, how information system impact organizations and business firms, impact of IT on management decision making, management information system and business strategy, management opportunities challenges and solutions

Module 4(10 Hours)

The digital farm: Electronic Business and electronic commerce and digital farm, e-Commerce, e-Business and digital farm, management opportunities, challenges and solutions, ethical and social issues in digital farm, ethics in an information society, moral dimensions of information system.

IT infrastructure and Platforms: IT infrastructure, infrastructure component, contemporary hardware platform trend, contemporary software platform trends, organizing data in a traditional file environment, database approach to data management, Telecommunications, network and the internet, contemporary networking infrastructure, Internet, social media.

Module 5 (6 Hours) (as per choice of faculty)

Portion covered can be tested through Internal evaluation only not to be included in University examination)

MS Suit of products (Excel, Access, Power-point) covering information extraction using Scenarios, Pivot, Macros. Animated presentations, small scale database design and reporting.

References

- 1. Management Information Systems by Kenneth C Laudon- Prentice Hall.
- 2. Business Information Systems by Robert C Nickerson, Prentice Hall

MCA 104 COMPUTER ORIENTED NUMERICAL METHODS

Module 1(10 Hours)

Computing Arithmetic, Significant Digits and Numerical Instability, Root finding methods-Bisection, Newton Raphson, Secant and RegulaFalsi, methods for multiple roots.

Module 2 (10 Hours)

System of Linear Algebraic Equations and Eigenvalue problems-Gauss Elimination, LU Decomposition- Jacobi-Gauss-Seidel and SOR methods, Interpolation and Approximation-spline approximation- Linear, quadratic and Cubic,

Module 3 (10 Hours)

Differentiation and Integration-Richardson's extrapolation, Gauss Quadrature methods, ordinary differential equations-Initial and Boundary Value Problems, introduction to numerical solutions of Partial Differential Equations.

Module 4 (10 Hours)

Flowchart and Algorithms and programming in C implementations.

Module 5 (06 Hours)

(as per choice of faculty)

Portion covered can be tested through Internal evaluation only not to be included in University examination)

References:

- 1. Numerical Methods for Scientific and Engineering Computation by M.K. Jain, SRK Iyengar and R.K.Jain
- 2. Numerical Methods for Engineers by S.C. Chopra and Raymond P. Canale
- 3. Introductory Methods of Numerical Analysis by Sastry
- 4. Numerical Analysis by E.W. Cheney and D.R.Kincaid

MCA 105 ENGINEERING ECONOMICS

Module 1 (8 Hours)

Introduction to Economics: definition, scope and nature of economics, consumption laws, demand & supply analysis, elasticity of demand, indifference curve analysis, consumer surplus and its application.

Module 2 (10 Hours)

Production: factors of production, production function, law of variable proportion, laws of return to scale, elasticity of factor-substitution, optimal combination of factor-inputs, production efficiency, economies of scales,

Cost of Production: types of costs, economic costs: fixed cost and variable costs, Average and Marginal costs, short-run and long-run cost functions.

Module 3 (10 Hours)

Market Structure: pure competition, perfect competition, imperfect market, monopoly and oligopoly. Indian Banking System, Functions and Roles of Commercial Banks and Reserve Bank of India.

Module 4 (12 Hours)

Foundations of Engineering Economics, Time value of money and interest formulae, Nominal and effective rate of interest, Present, Annual and Future worth analysis, Rate of Return Analysis, Cost-Benefit analysis in Public sector projects.

Module 5 (06 Hours) (as per choice of faculty)

Portion covered can be tested through Internal evaluation only not to be included in University examination)

References:

- 1. Koutsoyiannis, A., 'Modern Microeconomics', English Language Book Society, Macmillan.
- 2. Pindyck, R S, Rubinfeld, D L & Mehta, 'Microeconomics', 6 th Edition, Pearson Education India.
- 3. Varian, HR, 'Intermediate Microeconomics', 7th edition, East West Press India.
- 4. Samuelson, Paul A, 'Economics', 5th edition, McGraw Hill New York.
- 5. Basics of Engineering Economy; Leland Blank and Anthony Tarquin, TMH
- 6. Contemporary Engineering Economics, Chan. S Park, Pearson
- 7. Engineering Economics, Paneerselvam, PHI
- 8. Engineering Economics; Sasmita Mishra, PHI

MCA 106 BUSINESS COMMUNICATION

Objectives:

To develop communication skills and soft skills of students To enhance the ability of students to participate in group discussions and personal interviews

Module 1 (10 Hours)

Introduction to Business Communication: Meaning, importance, the process of communication, principles of communication, verbal and non-verbal communication, barriers to communication, channels of communication, cross cultural communication. Difference between Professional and General communication.

Module 2 (10 Hours)

Functional Grammar: Verbs, Tense, Voices, Negation and interrogation, conditionals, concord, phrasal verbs, direct and indirect speech, Elimination of common errors.

Module 3 (10 Hours)

Paragraph Writing, Business Letters, Job Application Letters, Resume Reports – Types, Format, Choice of Vocabulary, Coherence and Cohesion Proposals: Purpose, Characteristics, Types, Structure

Module 4 (10 Hours)

Oral Presentations, Interviews, Group discussion, Soft Skills, Business Etiquette Module 5 (06 Hours)(as per choice of faculty)

Portion covered can be tested through Internal evaluation only not to be included in University examination)

Value-based Text Reading:

- A. Study of the following essays from the text book with emphasis on writing skills:
 - 1. Man and His Environment by Robert Arvill
 - 2. The Language of Literature and Science by Aldous Huxley
 - 3. Humanistic and Scientific Approach to Human Activityn by Moody E Prior
 - 4. Gods in this Godless Universe by Bertrand Russell
 - 5. Religion- An Inevitable Part of Human Life by I Milton Yinger
- B. Readings of selected short stories:
 - 1. The Renunciation by Rabindranath Tagore
 - 2. The Lament, by Anton P. Chekhov
 - 3. The Barber's Trade Union by Mulk Raj Anand
 - 4. The Eyes Are Not Here by Ruskin Bond

Text Books:

- 1. Business Communication Today; Bovee et al, Pearson
- 2. Business Communication, Meenakshi Raman and Prakash Singh, Oxford
- 3. Improve Your Writing' ed. By V N Arora and Laxmi Chandra, Oxford University Press, New Delhi
- 4. Technical Communication- Principles and Practices' by M R S Sharma, Oxford University Press, New Delhi.

Practical

MCA 101 PROGRAMMING IN C LABORATORY

- 1. Find Area, Perimeter of Square & Rectangle.
- 2. Find max. Among 3 nos.
- 3. Check leap year
- 4. Factorial of Number
- 5. Calculate a b
- 6. Prime Number.
- 7. Perfect Number.
- 8. Armstrong Number.
- 9. Floyd's Triangle
- 10. Fibonacci Series
- 11. Inter conversion of Decimal, Binary & Hexadecimal no.
- 12. LCM & GCD of numbers
- 13. Insert & Delete an element at given location in array.
- 14. Transpose of matrices
- 15. Multiplication of matrices
- 16. Display upper & lower diagonal of matrices
- 17. Array of Structure e.g. student result, Employee pay slip, Phone bill
- 18. Function with no parameter & no return values
- 19. Function with parameter & return values
- 20. Function with parameter & no return values
- 21. Function with call by reference
- 22. Recursion function e.g. sum of digit, reverse of digit
- 23. String manipulation function e.g. string copy, concatenation, compare, stringlength, reverse
- 24. Pointer Arithmetic
- 25. File handling e.g. Read / Write file, copy file, merging file
- 26. Random access of file
- 27. File handling with command line arguments
- 28. Drawing line, rectangle, circle, ellipse by using graph
- 29. Changing foreground/background color
- 30. Changing color & font of text
- 31. Swapping of numbers by using bit wise operator.
- 32. Macro expansion
- 33. File Inclusion
- 34. IO interfacing & Device Driver using C.
- 35. Graphics using C

MCA 102 COMPUTER ORGANIZATIONS AND ARCHITECTURE (LAB)

I-CYCLE: <u>DigitalLogicDesignExperiments</u>:

- 1. Multiplexers & Decoders
- 2. Counters
- 3. Shift Registers
- 4 Binary Adders&Subtractors
- 5 ALU

II-CYCLE: 8085<u>AssemblyLanguageProgramming</u>:

 $1. \qquad 8085 As sembly Language Programming according to theory course \ microprocessors-using the following trainers: Keyboard Monitor of 8085 \mu PT rainer. Serial Monitor of 8085 \mu PT rainer with Terminal$

 $8085 Line As sembler of 8085 \mu PT rainer with PC as Terminal 8085 Cross As sembler using In-Circuit Emulator (ICE) with 8085 \mu PT rainer and PC as Terminal Graded Problems are to be used according to the syllabus of$

2. COMPUTER ORGANIZATION

PentiumclassPCarchitecturefamiliarizationhardware&softwarepartsdemonstration, Troubleshooting of PC,Laptops, Server and Loading of Operating System, Antivirus and other software packages

MCA 106 BUSINESS COMMUNICATION LABORATORY

Describe the communication process and the major types of written, verbal, and nonverbal communications used in business and professional communication.

Demonstrate the ability to compose a letter or memo using clear, concise language as required for a defined audience.

Demonstrate the ability to communicate a variety of types of business messages that may include good news, unfavorable news, persuasive messages, sales messages, or general information.

Compose business reports or proposals that demonstrate the ability to gather, organize, and present information.

Demonstrate the ability to prepare and deliver an oral business presentation in a clear, confident, and effective manner, with visual aids (if needed).

Discuss the interpersonal communication skills needed to build interpersonal cooperation in the business environment including meetings and work teams.

Discuss the communication principles and processes that improve the effectiveness of an organization's communication climate.

Describe strategies for communicating across cultures.

COURSE/LAB OUTLINE

- 1. Understanding business communication
- 2. Work-team communication
- 3. Communication technology
- 4. Developing business writing skills
- 5. Writing basic correspondence (routine, persuasive, and bad-news messages)
- 6. Report writing
- 7. Oral and employment communication